**Series** 

AS58 • AS58S • ASC58





• This series is no longer available and has been replaced by the ES58 series



AS58S • AS58 • ASC59

#### Order code - Bit parallel output

# Additional code (optional)

AS58	Χ	1	Х	Х	-	XX	-	Х	Х	Х	Χ	Х	/Sxxx
AS58S	a		<b>(b)</b>	©		<b>(d)</b>		e	f	9	h	(i)	(j)
ASC58													
ASC59													
ASC60													

(a) RESOLUTION 08 = 256 cpr 36 = 360 cpr 09 = 512 cpr 72 = 720 cpr 10 = 1024 cpr

11 = 2048 cpr

**12 =** 4096 cpr

13 = 8192 cpr

on request: L = LATCH (NPN) M = LATCH (PNP) H = LATCH (Push-Pull) T = TRI-STATE (NPN)

© OUTPUT CIRCUITS

N = NPN o.c.

P = PNP o.c.

Y = Push-Pull

**(d)** SHAFT DIAMETER

6 = 6 mm 8 = 8 mm

**P9** = 9.52 mm - 3/8"

**10** = 10 mm **12** = 12 mm

**14** = 14 mm (ASCxx)

15 = 15 mm (ASCxx)

© E = Zero setting (option)

**(f) B** = Parity bit (option)

OPERATING TEMPERATURE RANGE

 $K = -40^{\circ}C + 100^{\circ}C (-40^{\circ}F + 212^{\circ}F)$ 

(h) R = radial connection

(i) CONNECTIONS

L1 = cable output 1 m

Lx = cable output x m (max. length 10 m)

**Z** = DSub 15 pin plug **W** = DSub 25 pin plug

(j) CUSTOM VERSION

#### Order code - SSI output

### Additional code (optional)

AS58	Х	1	Х	Χ	-	XX	-	Х	Χ	Х	Χ	Х	/Sxxx
AS58S	(a)		<b>(b)</b>	©		<b>(d)</b>		e	f	g	h	1	(j)
ASC58													
ASC59													
ASC60													

(a) RESOLUTION

08 = 256 cpr

36 = 360 cpr

09 = 512 cpr

72 = 720 cpr

10 = 1024 cpr

11 = 2048 cpr

12 = 4096 cpr

13 = 8192 cpr

© OUTPUT CIRCUITS

S = SSI, tree format (connector)

R = SSI, tree format (cable)A = SSI, LSB aligned (connector)B = SSI, LSB aligned (cable)

**(d) SHAFT DIAMETER 6** = 6 mm

8 = 8 mm

**12** = 12 mm

**P9** = 9.52 mm - 3/8" **10** = 10 mm

14 = 14 mm (ASCxx) 15 = 15 mm (ASCxx) (e) E = Zero setting (option)

① B = Parity bit (option)

① OPERATING TEMPERATURE RANGE  $K = -40^{\circ}\text{C} + 100^{\circ}\text{C} (-40^{\circ}\text{F} + 212^{\circ}\text{F})$ 

 $\bigcirc$  R = radial connection

(i) CONNECTIONS

L1 = cable output 1 m

Lx = cable output x m (max. length 10 m)

(j) CUSTOM VERSION

## **(b)** OUTPUT CODE

B = Binary G = Gray